



YOUTH BASKETBALL LEAGUE RULES

GENERAL

Introduction to Game On Sports Complex: Game On Sports Complex, the premier youth membership facility in the sport of basketball, strives to provide opportunities for personal growth and development of youth athletes while reinforcing positive influences, self-confidence, self-esteem, and the ability to excel on and off the court. Through participation, Game On Sports is dedicated to educate and motivate each member, while encouraging teamwork, sportsmanship, and fun through the spirit of basketball.

ELIGIBILITY

Eligibility Requirements: All teams and players must be current members of Game On Sports Complex in order to participate in the Game On Basketball League.

Proof of age and/or grade is required and must be made available at any time, for every player.

Game On is grade-based depending on the current season: Fall/Winter/Spring

Seasons: A player must sign up to play in the grade level that they are currently in.

Summer Season: A player must sign up to play in the grade level that they are going to in the fall.

A player can always play up a Grade level, but never down a grade level down.

Multiple Team Participation:

A player is not allowed to participate on two different teams within the same grade level/division.

A player that participates in two different grade levels must be officially listed on both rosters by Game On.

Credentials Review: The Basketball Director is responsible for reviewing the credentials of players and teams to verify memberships.

Player Transfer: A Game On registered player may transfer teams only if the transfer is due to events outside the control of the player and serves the best interest of the player as determined by the Basketball Director.

Once a player transfers from a team, he/she may not return to that team or roster for the remainder of the current season.

Boys Team Restriction: Boys must only play on a boys' team.

Girls Team Restriction and Exception: Girls must play on a girls' team with the following exceptions:

A girl may play on a boys' team if a girls league does not make.

There is a limit of three (3) girl's players on a boy's roster for eligible grade levels.

Unanswered Eligibility Questions: Any unanswered questions pertaining to the eligibility of a player or team shall be directed to the Basketball Director for review.

ROSTERS

Team Roster Limit: Team rosters are limited to fifteen (15) active players per team.

Roster Change Restriction: No changes to a roster are allowed during a tournament after a team has begun play of its first game within that tournament.

Roster Change Procedures: Rosters can be managed on the Dash Online App (including creating, editing, deleting, etc.) by creating a User Profile and Game On Membership Account. Although players may be deleted and replaced from a roster, each additional player must be registered and paid individually. Rosters are set after your 3rd game of the season.

GAME LOGISTICS

Governing Body of Rules & By-Laws: All Game On Sports Complex youth basketball leagues will be played under 2017/2018 National Federation of High School (NFHS) rules along with 2017/2018 Game On Rules and Regulations.

Length of Games: Length of games will be played under the following guidelines:

2nd, 3rd, 4th, 5th, 6th Grade

20 minute halves

7th, 8th, 9th, 10th, 11th, 12th Grade

20 minute halves

Length of Overtime: Length of overtime period will be played under the following guidelines:

2nd, 3rd, 4th, 5th, 6th Grade

3 minutes

7th, 8th, 9th, 10th, 11th, 12th Grade

3 minutes

Double Overtime: Sudden death for all grade levels

Time Outs: Two (2) full timeouts per half per game. One (1) additional time out for each overtime.

Length of Half-time: Length of half-time will be three (3) minutes

Length of Pre-Game Warm-Up: Pre-game warm-up is five (5) minutes.

Boys Basketball Specifications: Basketball specifications for boy's games are as follows:

Boys 2nd, 3rd, 4th, 5th Grade

28.5" (official women's size)

Boys 6th, 7th, 8th, 9th, 10th, 11th, 12th Grade

29.5" (official men's size)

Girls Basketball Specification: Ball specification for all girls' divisions is 28.5" (official women's size).

Basket Height Specification:

2nd Grade, 8 feet

3rd Grade, 9 feet

4th Grade and Older, 10 feet.

When playing in a combined division, i.e. 2nd/3rd grade division, teams will play to the older teams rules and regulations.

FOULS

A player must leave the game after receiving five (5) fouls (does not include 2nd or 3rd grade league)

Every foul counts as a team foul. On the seventh (7) team foul, the team will be in the bonus (1 and 1) situation. On the tenth (10) team foul, the team will be in the double bonus resulting in two (2) shots.

Technical Fouls result in two (2) shots and loss of possession. Two (2) technical fouls against a player or coach will result in ejection from the game. The player or coach must immediately leave the playing area. Technical fouls assessed for inappropriate behavior by the fans or bench will be assessed to the head coach.

Running Clock Rule: The clock will not be stopped (except for a time out, technical foul, injury, or emergency) in the first half. In the second half the clock will stop on all dead balls during the last 2 minutes only of the half unless a team is ahead by 15 points or more.

Press / No-Press Rule:

The following rules are established for full-court press:

At the time a 2nd, 3rd, 4th, or 5th grade winning team gains a lead of fifteen (15) or more points during anytime in the game, they must play defense behind the half-court line. A first offense will result in a Warning. A second or subsequent offense will result in a 2-shot Administrative Technical Foul.

At the time a 6th, 7th, 8th, 9th, 10th, 11th, 12th grade winning team gains a lead of fifteen (15) or more points during the game, they must play defense behind the half-court

line. A team's first offense will result in a Warning. Any team's second or subsequent offense will result in a 2-shot Administrative Technical Foul.

UNIFORMS:

All teams must adhere to the following uniform guidelines:

All teams must have either reversible jerseys (one light color side and one dark color side) or two sets of jerseys (light set and dark set).

The home team in each game will wear light-colored jerseys. The visitor team in each game will wear dark-colored jerseys.

Jerseys must have permanent numbers on both front and back of jersey.

Numbers are required on both sides of the jersey.

CONDUCT

Participant Conduct: The conduct of players and coaches should be above reproach both on and off the court. Any misbehavior or misconduct, on or off the court, will be subject to individual and/or team disqualification from an event as well as suspension or expulsion from participation in future Game On Sports Leagues.

Coaches Responsibility: Each coach will be responsible for all members of his/her team before, during and after games, including all parents and spectators representing their team.

Team Manager: Each team will designate an individual as the contact person in the event of any problems or concerns.

Any damage to property and/or playing facility by anyone associated with his/her team is the responsibility of the team manager.

Unsportsmanlike Disqualification:

A team and/or player is subject to immediate disqualification from a game for any conduct deemed inappropriate, unacceptable, unsafe and/or abusive by the Game On staff. This includes but is not limited to defacing and/or destruction of property, trashing team bench area, fighting, unsportsmanlike play and/or conduct, or ineligible players. Any disqualification is the sole decision of the Basketball director.

An ejection of any player, coach, parent, or spectator will result in a minimum of a one game suspension from the team's next scheduled game in the same season and up to dismissal from the league. During the suspension, the person is not allowed within sight or sound of the playing area as determined by the referee or Game On staff.

A second ejection within the same season will result in suspension from the league. No refunds will be issued in the event of disqualification. During the suspension, the person is not allowed within sight or sound of the playing area as determined by the referee or Game On Staff.

QUALIFYING PROCEDURES

For the playoffs only the top 4 teams in each division make it to the round robin playoff tournament at the end of the season.

Seeding for the playoffs will be decided by standings at the end of the season.

Bench Decorum:

Only eligible players and 2 coaches may be on the team's bench. One coach must remain seated.

Violation of this rule will result in one warning.

The team will then have 1 minute to clear the bench of anyone not listed on the official roster. If the team fails to comply with the rule violator(s) will be ejected.

Team statisticians and/or scorekeepers must be provided by the teams that are playing that particular game.

Protests:

Official protests must meet all the following guidelines:

Upon alleged infraction, protest must be communicated immediately to the scorer's table by the head coach.

Upon completion of the game, protest must immediately be communicated to the Basketball Director by the head coach in person or via email cauth@gameonfw.com written or typed protest must be delivered in person to the Basketball Director within two hours of completion of game. E-mail or faxed copies will not be accepted.

A \$100.00 (cash) fee must accompany the written/typed protest and be delivered to the Basketball Director within two hours of completion of the game.

Protests pertaining to an official's judgment call will not be considered. Protests in which a potential rule infraction has occurred may be considered if the infraction had a direct impact on the outcome of the game and falls within the guidelines of the correctable error rules.

The Basketball Director will consider all protests and make every attempt to provide a ruling prior to the team's next scheduled game.

Successful protests will result in refund of the \$100.00 protest fee.

Unsuccessful protests will result in forfeiture of the \$100.00 protest fee.

Officials: All officials are certified and registered with their respective state official's association. Officials will be supplied by Big Balls Up.

Facilities: All games will be played on regulation courts. Locker rooms are not available for team use. Teams should come to each game dressed in uniforms.

Transportation: All teams are responsible for their own transportation to and from each game.

Equipment Items: Equipment such as tape, towels, etc., will be acceptable in the gyms and are to be furnished by the participants. Game On is not responsible for any items lost or stolen during any games, so be certain to use proper security precautions.

Forfeits: A team must have a minimum of 4 players and 1 coach in order to start the game. If a team is unable to field a team within the 10 minutes of scheduled game time the game will be forfeited. Forfeited games will not be rescheduled.

Reschedules: Reschedules must be made 48 hours prior to the scheduled game time. Coach must notify Game On Sports Complex league director cauth@gameonfw.com / 817-367-7800 by phone or email. Game On Sports league director will attempt to find reschedule date for both teams affected. Teams are limited to 1 reschedule per season.