

Fort Worth Beach Soccer Tournament

1. Each team must have numbered alternate jerseys available. Numbers must be permanent (no tape). Violators will be removed from the field and not allowed back on the field of play until player's equipment is corrected.

Home Team is team listed first on schedule. Home Team is to wear the "lighter" colored jerseys (White preferred). Home Team will change jerseys if there is a color conflict, unless Home team is in white, then Visitors will change. Tournament will provide a beach soccer ball for game ball.

2. A game shall be declared a forfeit if a team is not ready to play at the published time within five (5) minutes of the start time.

3. All scores will be turned into the Tournament tent at the courts where you are playing by the referee, immediately after the game has completed.

4. Format and Advancement:

Four Team Bracket: All teams will play each other (3 games). Top two-point totals will play again in a Final

Five Team Bracket: All teams will play each other in a "round robin format" (4 games). All games in a five team bracket will be mini-game length. Final standings based upon points. (no semis or final). 1st place goes to the team with the most points and 2nd place goes to the team with the second-highest points.

Six Team Group: Teams are split into two brackets of three teams. Teams will play the teams within their bracket (2 games). Lowest points in each bracket will play a consolation match (A3 vs B3). The top two teams in each bracket will then play crossover semi-finals with the other bracket (A1 vs B2, B1 vs A2). Semi-final winners will play a final.

Eight Team Group: Teams are split into two brackets of four teams. Teams play the other teams within their bracket (3 games). The top two teams in each bracket will then play crossover semi-finals with the other bracket (A1 vs B2, B1 vs A2). Semi-final winners will play a final. If Quarter-Final or Semi-Final games end in a tie, "kicks" from the penalty spot will be taken to determine the winner. If final games end in a tie, two (2) overtime halves will be played, and if the game is still tied at the end of the second overtime period, "kicks" from the penalty spot will be taken to determine the winner.

5. The Fort Worth Beach Soccer scoring system for games will be as follows:

a. 6 points for a win

b. 3 points for a tie

c. 0 points for a loss

d. 1 point per goal scored in the game with a maximum of 3

e. 1 point for a shut out (not allowing opponent to score)

f. A forfeit game will be scored at a 3-0 win in calculating mini-games points for tiebreaker determination.

6. Tiebreakers: If two or more teams are tied in points after their mini games are completed, the following tiebreaker procedures will be used to determine the team advancing:

- a. Head to Head game results - winner will advance.
- b. Most number of "shut-outs" - team with most "shut-outs" will advance.
- c. Goal differential - team with highest goal differential against opponents will advance (maximum of 5). Goal differential = goals scored - goals against. (Example: 7-0 game = 5-0 in calculating advancement; 11-5 game = 10-5 in calculating advancement).
- d. Fewest goals allowed - team with fewest goals allowed will advance.
- e. Fewest accumulation of caution points, 1 point for yellow and 2 points for red.
- f. Penalty kicks.

These tiebreaker procedures will be applied, in order, to the teams tied in points until one team is selected for advancement. In the event that a team is scheduled to play the winner from their own bracket or cross bracket teams have already played each other, the tournament director has the authority to re-align the playoff format.

7. Any send-offs should be reported to the Tournament Committee immediately following the game. Any player or coach sent-off shall automatically sit out the next played tournament game with their team (unless the send-off occurred in the last game of the tournament for that player or coach, in which case such player or coach would be required to sit out their next scheduled game played). If the send-off was for fighting, or if it is the player's second tournament send-off, the player will be suspended from the remainder of the tournament. Any player receiving three (3) cautions (yellow cards) in the tournament must sit out the next played tournament game with their team (unless the third caution occurred in the last game of the tournament for that player or coach, in which case such player or coach would be required to sit out their next scheduled game played).

8. All referee decisions are final. No protests will be allowed, except for ineligible player.

9. In the event of inclement weather, format for tournament play and/or completion of the tournament will be determined by the tournament committee.

10. The teams playing first in the day will need to put up nets and corner flags, if necessary. The teams playing last in the day will need to take down nets and corner flags, if necessary.

11. In case of rain - HARD RAIN, NOT A SPRINKLE - call the tournament director office 817-367-7800. If inclement weather cancels the tournament prior to start of first scheduled game, a maximum of 50% of the entry fee will be retained by the tournament to cover start-up cost of the tournament.